

Course Competencies Template - Form 112

GENERAL INFORMATION		
Name: Diane King	Phone #: 7-7021	
Course Prefix/Number: CTS2404	Course Title: Distributed Applications with Visual Basic	
Number of Credits: 4		
Degree Type	□ B.A. □ B.S. □ B.A.S □ A.A. □ A.S. □ A.A.S. □ C.C.C. □ A.T.C. □ V.C.C	
Date Submitted/Revised: March 27, 2001	Effective Year/Term:	
☐ New Course Competency ☐ Revised Course Competency		
Course to be designated as a General Education course (part of the 36 hours of A.A. Gen. Ed. coursework):		
The above course links to the following Learning Outcomes:		
☐ Communication☒ Numbers / Data☒ Critical thinking☐ Information Literacy☐ Cultural / Global Perspective	 ☐ Social Responsibility ☐ Ethical Issues ☑ Computer / Technology Usage ☐ Aesthetic / Creative Activities ☐ Environmental Responsibility 	
Course Description (limit to 50 words or less, <u>must</u> correspond with course description on Form 102): This course will teach Microsoft Visual Basic programmers how to build N-tier client/server solutions for Microsoft Windows using Windows DNA and COM+ technologies. It includes developing distributed applications that conform to the Microsoft Solution Framework, and is designed to teach Visual Basic programmers, who currently develop desktop applications, how to build n-tier, client/server solutions. Also it will prepare students to take Microsoft's Certification Exam for Distributed Applications with Microsoft Visual Basic, it is a required course for MCSD and elective for MCDBA. Prerequisites: COP 2333. Laboratory fee. (3hr. lecture; 2hr lab).		
Prerequisite(s): COP2333	Corequisite(s):	

Course Competencies: (for further instruction/quidelines go to: http://www.mdc.edu/asa/curriculum.asp)

Competency 1: The student will demonstrate an understanding of developing enterprise solutions by:

- 1. Describing the high-level architecture of an enterprise solution that uses the Microsoft enterprise development strategy.
- 2. Explaining the terminology and concepts of Windows DNA.
- 3. Describing some key features of the Windows platform that relate to enterprise development.
- 4. Identifying Microsoft tools and technologies used in enterprise development.
- 5. Identifying some of the best practices in building distributed enterprise solutions.
- 6. Describing the high-level design of the purchase order application used in the labs for this course.

Competency 2: The student will demonstrate an understanding of designing and modeling by:

- 1. Listing and describing the three design phases defined in the MSF application model.
- 2. Employing UML using cases, scenarios, and use-case diagrams in the conceptual design phase.
- 3. Using UML class diagrams and sequence diagrams in the logical design phase.

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- 4. Using Visual Modeler to create class diagrams.
- 5. Using component diagrams and deployment diagrams in the physical design phase to generate code from Visual Modeler.

Competency 3: The student will demonstrate an understanding of COM+ by:

- 1. Describing how COM and MTS have evolved to become COM+.
- 2. Listing and describing the COM+ services.
- 3. Creating and add a component to a COM+ application.
- 4. Debugging a COM+ component.
- 5. Deploying a COM+ application.

Competency 4: The student will demonstrate an understanding of managing transactions and state by:

- 1. Using the context object to retrieve information about a COM+ component.
- 2. Adding transaction support for COM+ components by using the Component Services tool.
- 3. Enabling JIT activation for COM+ components.
- 4. Creating COM+ components that support and manage distributed transactions.
- 5. Using the Shared Property Manager to manage the application data referred to as state.
- 6. Describing some of the best practices when managing transactions and state.

Competency 5: The student will demonstrate an understanding of queued components and events by:

- 1. Describing the purpose and benefits of gueued components.
- 2. Creating a queued component.
- 3. Instantiating and communicating with a queued component.
- 4. Describing the COM+ Event Service provided with Windows.
- 5. Creating and using an event class to match publishers with subscribers.
- 6. Combining queues with events to make the processing of publisher and subscriber events time-independent.

Competency 6: The student will demonstrate an understanding of how to integrate applications with the Active Directory by:

- 1. Describing directory services.
- 2. Describing the benefits of integrating with Active Directory.
- 3. Describing the Active Directory programming model.
- 4. Accessing Active Directory data by using Active Directory Service Interface (ADSI).
- 5. Querying for Active Directory objects by using ADO.

Competency 7: The student will demonstrate an understanding of Universal Data Access with ADO by:

- 1. Describing the major components of the ADO object model.
- 2. Describing how to Using ADO to access databases efficiently.
- 3. Using the Microsoft OLE DB Provider for Internet Publishing with ADO to retrieve hierarchical data from a Web site.
- 4. Using the Record set, Record, and Stream objects to access Web-based data.

Competency 8: The student will demonstrate an understanding of application security by:

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- 1. Describing the major security features and security models provided by the Windows 2000 platform.
- 2. Explaining how authentication and authorization work.
- 3. Describing the authentication options available to Internet solutions based on COM+ and Internet Information Services (IIS).
- 4. Declaratively implementing security by using COM+ roles.
- 5. Implementing programmatic security by using security context information.
- 6. Understanding how COM+ application identity affects security.
- 7. Describing best practices for implementing security in enterprise solutions.

Competency 9: The student will demonstrate an understanding on how to use XML to exchange data by:

- 1. Describing the purpose and benefits of XML.
- 2. Describing the structure of a well-formed XML document.
- 3. Describing the purpose of XML schemas and DTDs.
- 4. Manipulating XML by using the Document Object Model.

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